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Rules

1. 12 Teams in the league, teams are randomly separated into divisions by team number draw.
2. Using team number draw a show schedule will be determined.
3. Franchise fee is \$1,000
4. Each match will consist of 2 teams that have at least 5 players and one manager
5. The team may carry a sub called the 'Bench' that according to the C5PBA OPEN format may be subbed in at any point of the match (only one substitution per match)
6. Each team will have 7 available spots on the 'Roster', before each scheduled match the team manager will submit the 6 player bench to 5 Pin Universe and the opposing team.
 - a. Method of submittal is Facebook Messenger chat group setup the Thursday before the set matches.
 - b. After the bench is submitted playing Line-ups will be submitted by away team first, then home team.
7. Using the traditional gender variant each team will consist of at least one male and one female player.
 - a. Further clarification for other gender variants will be discussed if needed.
8. Each gender must play every frame.
9. A team will only play the match on a single lane due to production restrictions.
10. A team can only start the next frame when their opponent team is finished the previous frame.
11. All competition must be played on a official production provided by 5 Pin Universe. Managers must be in contact with each other and 5 Pin Universe production during the match in regards to substitutions and rulings on play, this will be done by Facebook Messenger chat group.
 - a. Teams will be responsible to provide 2 'cameras' for production during their matches (arrangements can be made to help with this aspect if absolutely necessary)
 - b. Phones will be used to 'broadcast' each teams play and score to 5 Pin Universe via OBS Ninja.
 - c. The details to accomplish this will be discussed with 5 Pin Universe
12. This is a scratch event using the C5PBA Open team points format.
13. The match play format shall be used to determine the winners in all matches. Each bowler who beats his/her opponent on the opposing team, shall receive one (1) point. Three (3) points shall be awarded to the team with the higher pinfall for the game, making a total of eight (8) points maximum for the game.
14. In the event of a tie between teams or individuals in any game during match play in the team events, all available points shall be divided equally between the tied teams or individuals.
15. Playoff breakdown after 16 shows (8 Matches completed by each of the 12 teams)
16. Teams are separated in to 2 divisions, after conclusion of round robin play the top 3 teams will move onto a Playoff bracket for their division.
 - a. Bracket Playoff as follows:
 - i. 2 vs 3
 - ii. Winner of Match (i) vs 1
 - iii. Winner of Match (ii) is Divisional Champion.
 - b. The divisional Champs will then play a Match to Determine League Championship